



Designing of a logo for the Erasmus + project C.O.M.M.O.N. (Creation of a master musical of nature)

1. **Subject:** Creating a musical that embraces climate change challenges around the world

2. **Participants:** Finnish, Italian, Belgian, Spanish and Latvian students

3. **Keywords:** Climate change, nature, music, libretto, text, art, scenography, creativity, people.

4. **Timeframe for designing the logo:** January 13 – March 4, 2025

5. **Rules for the design of the logo:**

- Logo includes abbreviation C.O.M.M.O.N.
- The logo is made graphically, including elements that reflect nature, environment, climate change and/or other key word information;
- The logo is designed in paper size A5 (148 mm x 210 mm) in black and white or in colour.
- The 1st round of evaluation of the logo drawings takes place in each country;
- Each country nominates 5 logo drawings for Round 2. Logo drawings must be e-mailed to ilze.cabe@ogresnovads.lv until February 10, 2025. For each logo participant's name, age, country, school must be indicated.
- On 12 February, all the logos are published anonymously on Google Forms, with a voting link sent to all participating countries. Until February 16, children and young people vote for the most appropriate logo.
- From the three best logos, Latvian art teachers and older art students choose the most appropriate and use it to design the actual logo;
- On 4 March 2025, the logo is uploaded to Peda.net and used for the purpose of the project.
- After the logo is created, all the logo drawings are placed in the Peda.net.