Tehtävä:Learning through Novels Oppitunnin tavoite Pronunciation ,voiced /th/ sound, encoding and decoding, use of sound dots for PGCs. To describe a character To understand different points of view and take on roles To use drama to learn language Mitä tarvitaan? Class Books Atlases A4 paper

Oppitunnin kulku

Phonics

Your heart would thump in your chest if you found a Golden Ticket!

To thump something also means you hit it. We don't thump each other though! Say 'thump' slowly.

How many sounds can you hear? Count the sounds $\frac{th}{u}$, four.

Draw 4 sound dots on the board. Get the children to do the same in their books Point to the first sound dot.

What is the first sound? /th/ This is a new sound /th/.

Say /th/and make the thumbs up action. Ask the children to say /th/ and to look at each other's mouths.

This sound is different from the /f/ sound.

Get the children to practise saying /f/ and then saying /th/,looking at the different mouth shapes.

With /th/we have to stick out our tongues! Stick out your tongue at each other and blow air over it and say /th/.

Show how to write th on the board.

We use two letters that we can already write: t and h.

Get the children to practise writing th in their books and then write th on the first sound dot. Point to the second sound dot.

What sound comes next? /u/. How can we write this sound?

Model writing u on the board and help children to write u in their books Do this again for the last two sounds /m/ and /p/.

Point at the whole word. Read it together, blending the sounds /th//u//m//p/ as 'thump'.

Chest and thump have 2 sounds we have been learning.

Text Study

Ask children to have their 10 facts about Chocolate homework ready. Begin to write them up on the board gathering the key facts.

User the Atlases to find where cocoa comes from. Watch the clip on how chocolate is made

https://www.youtube.com/watch?v=fiMjr3Rwdjs

Read Chapter 5- The Golden Tickets. Show an image from google of one of the Golden Tickets. Read the invitation.

What details are given to the winners of the Golden Ticket? Who wrote the mes-

sage?

Design your own Golden ticket, what details would it have on it, Where? When? What should you bring?

Read `The first two finders´ Watch a clip of the film from YouTube where we meet Augustus for the first time.

https://www.youtube.com/watch?v=FHKOkVVyAVM

https://www.youtube.com/watch?v=Qgl9GJ61PxE

Compare the old and the new films.

How do you feel about Augustus? Is he a worthy winner of the ticket?

Draw a character web for Augustus Gloop. In the centre of the page have Augustus Gloop written. Model this on the board. Draw lines coming from his name and add vocabulary to describe your feeling about him. Use similes and metaphors.

Drama

HOT SEAT Hot seat the character Augustus Gloop. Ask one of the student to be Augustus Gloop. They will be expected to answer any question in role. Offer a piece of clothing or prop as a way to get the student into role. The rest of the class sits in front of Augustus and are then allowed to ask questions.

Read the rest of the chapter 'The first two finders'. Ask the children what they received for their birthdays.

What about Charlie, what did he get? What did he do with it?

Watch YouTube clips of Veruca Salt from both versions of the film. https://www.youtube.com/watch?v=4bxddDeZSqo

https://www.youtube.com/watch?v=fWknk4aXEQQ

THINK PAIR SHARE with a partner come up with as many words as you can to describe the character of Veruca.

It was not Veruca that found the ticket, how would you feel as the person working in Verucas dads factory if you opened the chocolate bar and found the ticket?

Drama

HOT SEAT factory worker

THINK PAIR SHARE Summarise the characters so far. Who has been your favourite, least favourite and why?

Kesto

75-90 minutes

Odotetut op- pimistulokset	Children can pronounce and use the unvoiced /th/ sound Children can recall and collate basic facts about chocolate Children can compare and contrast characters Children can use drama techniques to take on the role of characters